

# Extended Introduction to Computer Science

## CS1001.py

### Chapter F      Topics in Number Theory:

### Lecture 13      Diffie-Hellman Secret Key Exchange

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<http://tau-cs1001-py.wikidot.com>

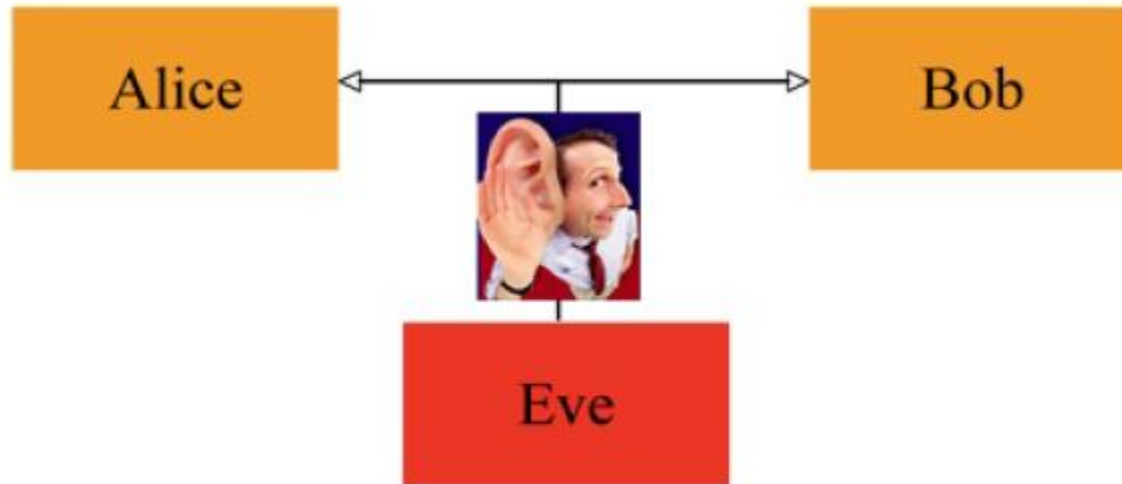
\* Slides based on a course designed by Prof. Benny Chor

# Topics in Number Theory: Plan

1. Exponentiation of integers
2. Primality testing (using Fermat's "little theorem")
3. Diffie-Helman secret key exchange
4. Euclid's GCD (greatest common divisor)

# Encryption: Basic Model

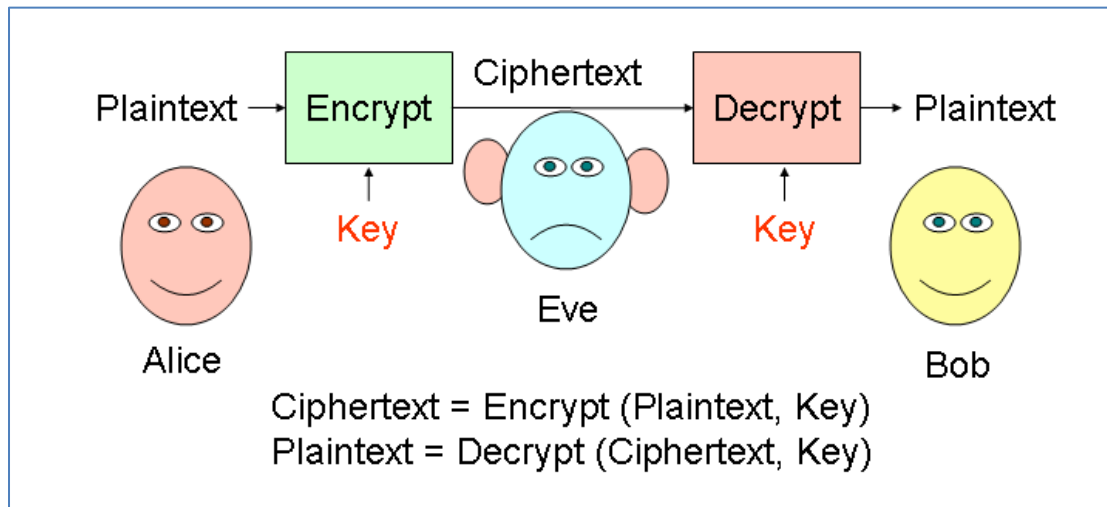
- Let us welcome the three major players in this field, Alice, Bob and Eve:



- Alice and Bob communicate over an insecure channel (anyone, in particular Eve, can eavesdrop).
- Goal:** send a message from Alice to Bob confidentially (so Eve will not understand it).

# Encryption: Basic Model (2)

- Alice wants to send Bob some message, called **plaintext**.
- She encrypts the plaintext, using an **encryption algorithm**, which employs a **secret value** called **key**. The encrypted message is called the **ciphertext**.
- Bob receives the ciphertext, and employs a **decryption algorithm** with the **same key** as Alice used, to get the original plaintext.



Credit:  
<https://www.cs.virginia.edu/~evans/dragoncrypto/day1mth.2>

- **Eve** knows the ciphertext, encryption and decryption algs, but **not** the secret **key**, without which decryption is **computationally hard**.

# Toy Example: Caesar Encryption

- Named after Julius Caesar, who used it to protect messages of military significance.
- Replace the alphabet letters in a **cyclic** manner, using some **fixed offset**.
- What is the secret key here?

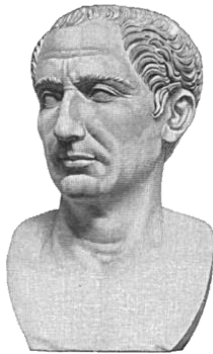


Image from Wikipedia

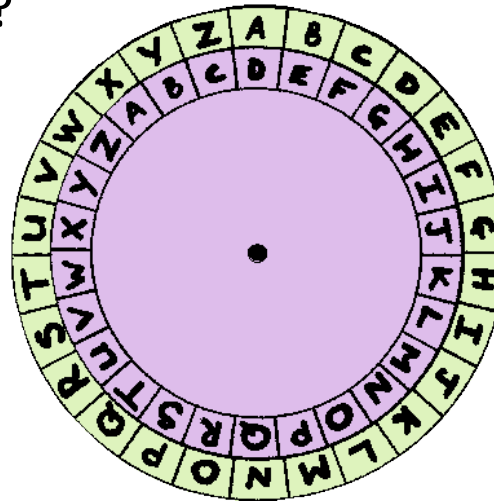


Image from:  
<http://www.maths-resources.net>

Key (offset) = +3

- This is a toy example, since **breaking the encryption** is **easy** in this case. Simply check all possible offsets and see which yields a meaningful text.

# The Key Exchange Problem

- Additional encryption methods have been used over the years. One famous example is the German **Enigma** Machine, which utilized a new key each day.



From Wikipedia

- However, this is **not** the topic of this lecture. We will deal today with the problem of **key exchange**: Alice and Bob need to share the same secret key, which must be **secretly generated and exchanged** prior to using the insecure channel for communication.
- A **major problem**, especially at the internet era: How can Alice and Bob secretly generate and exchange a key, even if they **have never physically met**, they live on antipodal sides of the globe, and all communication lines are insecure (subject to **eavesdropping**)?

# Diffie Hellman Key Exchange (1976)

- The basic idea: use a **one-way function**.
- This is a function that is **easy** (computationally) to compute in one direction, but **hard** (again, computationally) in the reversed direction.



(figures from Wikipedia)

# Color Mixing Analogy

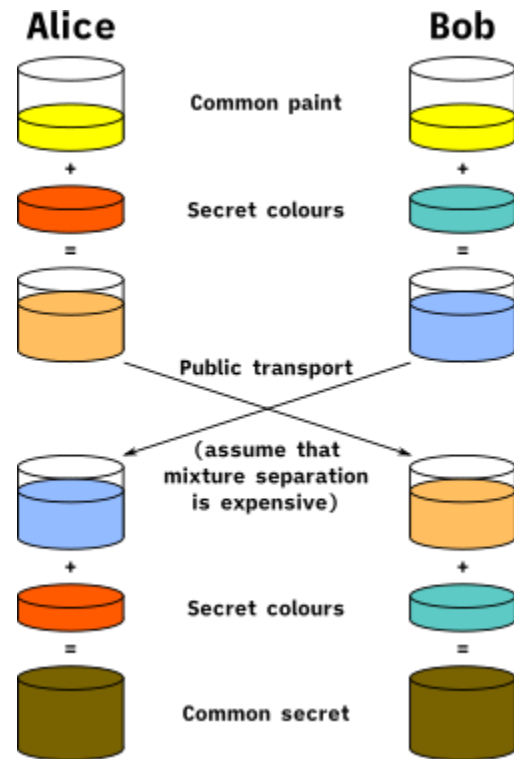


Figure from Wikipedia

See also this video: <https://youtu.be/YEBfamv-do?t=144> (DH starts at 2:25)



# Discrete Log: A One-way Function

- Let  $p$  be a large prime (say 1024 bits long).
- Let  $g$  be a random integer in the range  $1 < g < p - 1$ .
- Let  $x = g^i \bmod p$  for some  $1 \leq i < p - 1$ .
- The inverse operation,  $x = g^i \bmod p \mapsto i$  (called discrete log) is believed to be computationally hard.
- We say that the mapping  $i \mapsto g^i \bmod p$  is a one way function.
- This is a computational notion. With unbounded (or even just exponential) resources, one can invert this function (compute discrete log).
- Note: computing (non-discrete)  $\log$  is easy (but we do not show this).

# Modular Exponentiation Properties

Questions about the order of exponentiation and mod  $p$  operations are often raised.

Well, all the following hold (we are interested in the last one for our purposes):

- ▶  $((a \bmod p) + (b \bmod p)) \bmod p = (a + b) \bmod p.$
- ▶  $((a \bmod p) \cdot (b \bmod p)) \bmod p = (a \cdot b) \bmod p.$
- ▶  $(g^a \bmod p)^b \bmod p = (g^a)^b \bmod p.$

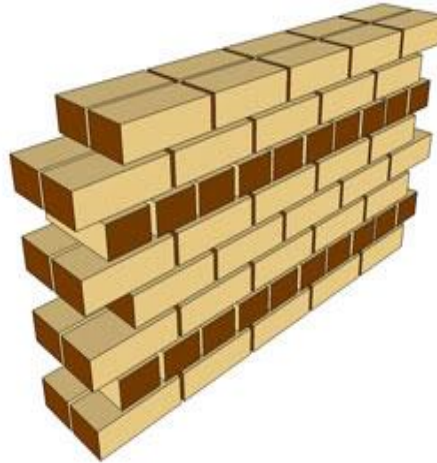
In fact, all these mod  $p$  operations are best viewed in the context of the finite field  $Z_p^*$  (learned in algebra courses).

# Diffie Hellman Key Exchange (1976)

- **Public parameters:** A large prime  $p$  (1024 bit long, say) and a random element  $g$  in the range  $1 < g < p - 1$ .
- Alice chooses at random an integer  $a$  from the interval  $[2..p - 2]$ . She sends  $x = g^a \pmod{p}$  to Bob (over the insecure channel).
- Bob chooses at random an integer  $b$  from the interval  $[2..p - 2]$ . He sends  $y = g^b \pmod{p}$  to Alice (over the insecure channel).
- Alice, holding  $a$ , computes  $y^a = (g^b)^a = g^{ba} \pmod{p}$ .
- Bob, holding  $b$ , computes  $x^b = (g^a)^b = g^{ba} \pmod{p}$ .
- Now both have the **shared secret**,  $g^{ba} \pmod{p}$ .
- An eavesdropper **cannot infer** the key,  $g^{ba} \pmod{p}$  after seeing “only”  $p$ ,  $g$ ,  $x = g^a \pmod{p}$  and  $y = g^b \pmod{p}$  (under the assumption that discrete log is intractable).
- We have just witnessed a **small miracle** !

# Diffie Hellman Key Exchange (1976)

Public: Large prime  $p$ , and some  $g$  ( $1 < g < p$ )



Alice

Secret: random  $a$   
( $1 < a < p$ )

Bob

Secret: random  $b$   
( $1 < b < p$ )

$$x = g^a \bmod p$$

computation  
(one pow each)

$$y = g^b \bmod p$$

Communication over  
insecure channels  
(one mssg each)

$$\begin{aligned} & y^a \bmod p \\ &= (g^b \bmod p)^a \bmod p \\ &= g^{ab} \bmod p \end{aligned}$$

computation  
(one pow each)

$$\begin{aligned} & x^b \bmod p \\ &= (g^a \bmod p)^b \bmod p \\ &= g^{ab} \bmod p \end{aligned}$$

# Diffie Hellman Key Exchange in Python

- We show a centralized simulation of DH:

```
def DH_exchange():  
    """ generates a shared DH key """  
    n = int(input("How many bits for the prime number? "))  
    p = find_prime(n)  
    print("p =", p, "a large prime")  
    g = random.randint(2, p-1)  
    print("g =", g, "random 1<g<p")  
    print()  
    a = random.randint(2, p-1) # Alice's secret  
    print("a = ? random secret of Alice")  
    b = random.randint(2, p-1) # Bob's secret  
    print("b = ? random secret of Bob")  
    print()  
    x = pow(g, a, p) #Alice's transmission  
    print("x =", x, "Alice sends to Bob x = g**a%p")  
    y = pow(g, b, p) #Bob's transmission  
    print("y =", y, "Bob sends to Alice y = g**b%p")  
    print()  
    key_A = pow(y, a, p) #shared key on Alice's side  
    print("key_A =", key_A, "shared key on Alice's side y**a%p")  
    key_B = pow(x, b, p) #shared key on Bob's side  
    print("key_B =", key_B, "shared key on Bob's side x**b%p")  
    if key_A != key_B:  
        print("This can't happen!", key_A, "!=" , key_B)
```

# Diffie Hellman Key Exchange in Python

```
>>> DH_exchange()
```

```
How many bits for the prime number? 3
```

```
p = 5 a large prime
```

```
g = 3 random 1<g<p
```

```
a = ? random secret of Alice
```

```
b = ? random secret of Bob
```

```
x = 2 Alice sends to Bob x = g**a%p
```

```
y = 1 Bob sends to Alice y = g**b%p
```

```
key_A = 1 shared key on Alice's side y**a%p
```

```
key_B = 1 shared key on Bob's side x**b%p
```

# Diffie Hellman Key Exchange in Python

```
>>> DH_exchange()
How many bits for the prime number? 512
P = 76408956725766802650816233519537749504270125661267725510051894
    30191777741144188224220983820233967052819809253590269660223531
    186517885671160155025962442753 a large prime
g = 75833798851986284491957134475181226554174087864611000365740444
    26626289480473740714146618930740705486502431738716572984462773
    954440798617041661144036440008 random 1<g<p

a = ? random secret of Alice
b = ? random secret of Bob

x = 52915465811330496689020942696629622072357541737135533441580390
    27847467909963019776488970658020981191527630831584751106485341
    082242529963429559721189942463 Alice sends to Bob x = g**a%p
y = 21055367647085232186386571106555513396885867780134244650385405
    97756443462764193073099628548934144837377760660612854806501190
    813263574375780236807493604712 Bob sends to Alice y = g**b%p

key_A = 3757814157424326770605057448102820498331116479265196100321
        5901263711170130759929166621710543994302222852279832056640
        65763888742251616928842459709182283154 shared key on Alice's side y**a%p
key_B = 3757814157424326770605057448102820498331116479265196100321
        5901263711170130759929166621710543994302222852279832056640
        65763888742251616928842459709182283154 shared key on Bob's side x**b%p
```

# Diffie Hellman – Final Remarks

- Recall that the length of the prime  $p$  in bits is  $n = \lfloor \log_2 p \rfloor + 1$ .
- Computation time for exchanging the key is  $O((\log_2 p)^3) = O(n^3)$  bit operations.
- DH key exchange is at most as secure as discrete log.
- Formal equivalence between DH (Diffie-Hellman key distribution) and DL (discrete logarithm problem) has never been proved, though some partial results are known.
- Over the last 36 years there were many attempts to crack the scheme. None succeeded, and DH key exchange (with an appropriately large prime  $p$ , e.g. 1024 bits) is considered secure.
- U.S. Patent 4,200,770, now expired, describes the algorithm and credits Hellman, Diffie, and Merkle as inventors, and the three of them have joined the Hall of Fame.